

BA Degree Course Sequence Recommendation

(Graphic and Interactive Design)

Total credits: 120

Freshman Year:

Fall Semester (total: 15 credits)

Spring Semester (total: 15 credits)

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Paint/Photo/Print/Sculpt/Graph/Ceram/Metals (<i>pick one from the group, courses required from 3 different areas</i>)	Paint/Photo/Print/Sculpt/Graph/Ceram/Metals (<i>pick one from the group, courses required from 3 different areas</i>)
Graphic and Interactive Design Elective	Art History elective
Graphic and Interactive Design Elective	English 311 or 312 or 313 or 316 (AW)
G3 course at the 200 level or higher	Graphic and Interactive Design Elective
G2 science course with a lab	G1 or G3 course at the 200 level or higher with a W (<i>excluding Art & Design</i>)

Senior Year:

Fall Semester (total: 15 credits)

Spring Semester (total: 15 credits)

Graphic and Interactive Design Elective	DESN 493: Portfolio
G1 course (<i>excluding Art & Design</i>)	Diversity course (<i>if this is earned with an existing course, deduct 3 credits from this category</i>) OR a General Elective
Graphic and Interactive Design Elective	Perspectives course
Graphic and Interactive Design Elective	Graphic and Interactive Design Elective
G2 course	G1 or G3 course at the 200 level or higher with a W (<i>excluding Art & Design</i>)